

SOUTH LANCASHIRE SNOOKER LEAGUE

SEASON 2023 (Summer)

THE GOVERNING OF THE LEAGUE

THE LEAGUE

- The name of the league shall be the "SOUTH LANCASHIRE SNOOKER LEAGUE".
- The league shall supply each club with a copy of the rules.
- The league can refuse any club or player.
- The affairs of other snooker leagues are of no concern to the South Lancashire Snooker League and no preference will be given to them.

THE COMMITTEE

- The league shall be governed by the League Secretary and representatives of each entered team who will form the Committee.
- The League Secretary shall keep details of any meetings and give notices for the management of the league.
- The League Secretary shall be responsible for all league monies. These shall be kept in a bank account convenient to the league officials.

THE ANNUAL GENERAL MEETING

- At this time an AGM is not required.

EXTRAORDINARY GENERAL MEETING

- At this time an EGM is not required.

REGISTRATION OF TEAMS

- Team registrations must be handed via electronic methods, e-mail, text etc. by the advertised closing date.

MEETINGS

- Meetings can be called by Team representatives to debate any issue as required. Meetings can be virtual.

FEES

- Initially there is no registration fee.
- Initially there are no match fees.
- Competition fees are payable upon entry.
- Payment of League or Competition fees will be by bank transfer to a suitable account.
- Initially there will be no fines.

GENERAL RULES

CLUBS

- All clubs to be bona-fida clubs.
- All clubs must allow their tables to be used free of charge for league and competitions in which they take part, otherwise teams cannot enter the South Lancashire Snooker League competitions.
- No entrance charge to be made on any player or spectator for a match played under SOUTH LANCASHIRE SNOOKER LEAGUE rules.
- All trophies to be insured by the holder. Trophies must be returned by the registration date for the next season. If not a £50 fine will be imposed.
- New clubs applying to enter the League must be based no further than 15 miles from the centre of Newton-le-Willows.

TEAMS AND PLAYERS

- Promotion and relegation will be determined as sufficient entries require.
- In the event of a tie on points the following formula will apply, to determine positions:
 - The number of matches won.
 - The total frames won in matches between the teams.
 - The number of frames won in the season.
 - If teams are still tied a deciding match will be played as a league match on neutral tables.
- League matches are to be played on Thursday.
- All players must be registered members of the League.
- All players must be registered members of the club they represent.

CODE OF CONDUCT / DISCIPLINARY

- Any League member who makes any remarks or accusations against any other member of the League or Committee, which are considered by the Committee to be insulting, vicious, malicious, or false, verbally, in writing, or by the use of social media, shall be banned from the South Lancashire Snooker League for life and any trophy or award due them will be forfeited.
- The team to which that member is registered shall be suspended for the remainder of the season, including competitions and all points scored during that season will be cancelled. Any trophy or award due to them will be forfeited.

RULES OF PLAY

- The League and competitions will confirm to the rules of snooker as published by the World Professional Billiards & Snooker Association (WPBSA); this includes the miss rule.

PLAYING CONDITIONS

- Each team will be expected to ensure that tables are brushed and ironed prior to the match and that balls are suitably clean.
- Where possible teams should use Aramith Tournament Champion Snooker Balls.

NEW TEAMS

- A new team can be placed in any division with an available space. League Secretaries decision.
- A team changing clubs may retain its position in the league.
- If a team drops out of the league before the end of the season, another team can be elected to take its place and count the points of that team. If not, the record will be expunged.

REGISTRATIONS

- A maximum of 12 players with a minimum of 6 will be allowed to register for a team.
- Late registrations are allowed all season.
- A player can transfer from one team to another having played up to 6 games. This can happen only once a season.
- Should a team play an unregistered player in either a league or competition match, their opponent shall be awarded the frames. The offending team will lose all points for that match.

REFEREES

- The Home Team will be responsible for supplying a person to Referee each of the matches. They may ask the opposing team to help if necessary. The nominated Referee for any match will also 'mark' the scoreboard.
- The referee is the only person to decide on fair or unfair play. A player may politely question a refereeing decision and the referee may consult with players and/or a suitably situated and unbiased observer.
- After any consultation the referee's decision is always final and neither players nor observers should attempt to change the decision.

LEAGUE MATCH

- A match shall consist of 4 players per side, playing 2 consecutive frames against the same opponent.
- Scoring will be 1 point per frame won. It is not necessary to record frame scores or play until the final black.
- The home team shall nominate first.
- The home team shall break.
- The home team shall provide referees unless agreed otherwise.
- The match shall start at 7.30pm prompt for 2 table venue; 7.00pm prompt start for a 1 table venue.
- No practice on any table after the start of a match. Any player practicing is not eligible to play in the match that night.
- No table shall be empty for more than 15 minutes between frames.
- If no players are in attendance at the start time, one frame per table may be claimed, and every 15 minutes thereafter.
- No frame to start after 10.30pm unless agreed by the captains.
- Where a match cannot be completed in one night, the players in attendance play the next night.
- If a team fails to turn up for a match, they may lose the match 8-0, unless an agreement can be made to replay the fixture. The Committee will settle any difficulties or dispute about arranging alternate dates.
- Teams will not be allowed to change match dates (either bringing them forward or postpone) to allow for players not originally available due to ineligibility. Teams attempting to break the rules will be removed from competitions.
- Rule clarification for a Free Ball. A free ball is a ball, other than the ball on, which the striker nominates as the ball on when snookered after a foul. **The striker must declare which ball he is on.** A penalty of seven points is awarded if the striker plays at a ball having not declared which ball he is on. (Reference Section 3 Rule 10d - WPBSA)

MATCH RESULTS

- The home team shall enter the match result via the 'Result' link on the South Lancashire Snooker web site no later than midnight the next day (Friday). Failure to do so will result in the home team losing the points for all of the frames they won in the match.

POSTPONING A LEAGUE MATCH

- **ONE** match per season may be postponed if notice is given to the opposing captain/contact and the League Secretary prior to 7pm on

the evening of the match. Any extenuating circumstances with regards to further postponements will be dealt with by the Committee.

- A postponed match must be played within 21 days. The home team to give 3 dates to play. These dates must contain 2 different nights of the week and must not clash with any match being played by their opponents in the SOUTH LANCASHIRE SNOOKER LEAGUE. If the away team cannot agree to any of the dates given, then the League will decide the date of the rearranged match. Failure to play the match, (decided by the Committee) will result in the NON-OFFENDING team being awarded the match (8 points).
- No league match to be played after the end of the season without the permission of the League Secretary.

INDIVIDUAL MERIT

- Matches will be the Best of 5 frames with the Semi-Final and Final being the best of 7 frames. Toss for break then alternate. Entry fee will be £5.00.
- The competition is open only to registered PLAYING members of the league.
- The competition is to be played either on, or by, the arranged Thursday night.
- If it is not possible to play on the match night, the home player to give 3 dates to play **before** the match night. These dates must contain 2 different nights of the week and must not clash with any match being played by their opponent in the SOUTH LANCASHIRE SNOOKER LEAGUE. If the away player cannot agree to any of the dates given, then the League will decide the date of the rearranged match. Failure to play the match, (decided by the Committee) will result in the NON-OFFENDING player being awarded the tie.
- The competition shall be played at drawn home venues until the semi-finals rounds onward.
- Dates for semi-finals and final will be decided after the registration for the competition and will not be rearranged from that date.
- It is the winners' responsibility to notify the League Secretary within 48 hours of the result. Failure to do so may result in expulsion from the competition.

DISPUTES

- Where a dispute arises, the match will be completed. The dispute will go to the League Committee for judgment.
- All complaints will be via e-mail to the League secretary concerned within 48 hours.

HANDICAPS

- Players will play off scratch (0) with the exception of:
- Professional snooker player's whose handicap will be (-21)
- Amateur players who have competed in the current seasons WPBSA qualifying events whose handicap will be (-14).

PRIZE MONEY

- Prize monies will awarded as appropriate to the number of League and Competition entries and will be informed before the start.

OFFICIALS HONORARIUM

- Initially there is no honorarium.

REFEREE'S FEES

- Initially there is no match fee.

OFFICIALS EXPENDITURE

- Initially there is no expenditure re-imburement.